



Class of 2012

ALASKA PERFORMANCE SCHOLARSHIP

Eligibility Progress Checklist

APS Level 1 (up to \$4,755 per year)

- Level 1 Curriculum *and*
- GPA: 3.5 *and*
- ACT: 25 or SAT: 1680 *or*
- WorkKeys Scores: 5*

APS Level 2 (up to \$3,566 per year)

- Levels 2 & 3 Curriculum *and*
- GPA: 3.0 *and*
- ACT: 23 or SAT: 1560 *or*
- WorkKeys Scores: 5*

APS Level 3 (up to \$2,378 per year)

- Levels 2 & 3 Curriculum *and*
- GPA: 2.5 *and*
- ACT: 21 or SAT: 1450 *or*
- WorkKeys Scores: 5*

To apply for the APS, students must complete a FAFSA (Free Application for Federal Student Aid) by June 30th of each year.

* Score of 5 or higher required in Applied Math, Locating Information, and Reading for Information. Students with only WorkKeys scores can receive a Career/Technical Education (CTE) APS award which may be used to fund a certificate program but not an associate's or other degree.

Math & Science Option

Level 1 Curriculum

4 units Math				
4 units Science				
4 units Language Arts				
4 units Social Studies*				

* One unit in foreign language, Alaska Native language, fine arts, or cultural heritage may be substituted for one unit in social studies.

Levels 2 & 3 Curriculum

4 units Math**				**
4 units Science**				**
4 units Language Arts				
4 units Social Studies*				

** For Levels 2 & 3 Curriculum, 7 units math and science required with either 3 units math and 4 units science OR 4 units math and 3 units science.

OR

Social Studies & Language Option

Level 1 Curriculum

2 units World Language*				
3 units Math				
3 units Science				
4 units Language Arts				
4 units Social Studies				

* For Level 1 Curriculum, the two language units must be in the same language, and may be foreign language, Alaska Native language, or American Sign Language.

Levels 2 & 3 Curriculum

1 unit World Language				
3 units Math				
3 units Science				
4 units Language Arts				
4 units Social Studies				

Student GPA: _____ Student Test Score & Test Date: _____

Find details and subscribe for updates at APS.alaska.gov.